

### CHAPTER IV HEURISTIC SEARCH METHODS

DR. RAHMAD KURNIAWAN, ST., MIT., MTA., CISDV.

E-mail: dr.rk@ieee.org



# HeuristicHill Climbing

1010

2 DR. Rahmad Kurniawan, ST., MIT., MTA. CISDV.

#### Heuristic?

Designing a heuristic function that can satisfy all requirements for surgery scheduling is a complex task (Blazewicz, Lenstra, & Kan, 1981).

- As a simple example, consider what a heuristic function might look like for just one of our rules.
- How could we use a number to reflect the quality of a schedule with respect to the requirement of maximizing room usage?

#### ..Cont

For instance, assume the heuristic function's result for the current partial schedule is 360.

If the next slot assignment results in a value of 270, we are going away from the goal. On the other hand, if the slot assignment results in a value of 400, we are getting closer to the goal.

Having a heuristic function does not make finding a goal state trivial.

#### ..Cont

We can refine our state space searching technique to perform a more intelligent search (Kanal & Kumar, 1988; Nilsson N. J., Problem solving methods in Artificial Intelligence, 1971; Pearl, 1984; Simon & Newell, 1958; Slagle, 1971).

Instead of systematically searching each branch of a tree as in depth-first search, we'll choose where to search next based on heuristic knowledge of the schedules in the tree.

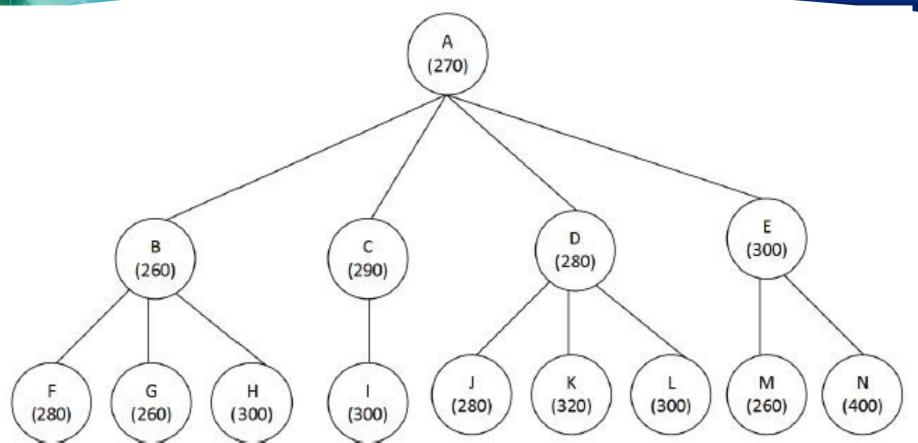
#### **Hill Climbing?**

## ✦Hill climbing → a search algorithm that makes use of heuristic values.

- It involves following a path in the tree that is based on how the current heuristic value changes relative to the value associated with the next node in the path.
- Simple hill climbing → follow the first path we find that improves the heuristic value.
- Steepest ascent hill climbing, → look at all paths and pick the *best* one from our current position.

..Cont





A tree representing different nodes labeled A through N, each with a heuristic value shown in parentheses.



#### Thank you

8 DR. Rahmad Kurniawan, ST., MIT., MTA. CISDV.